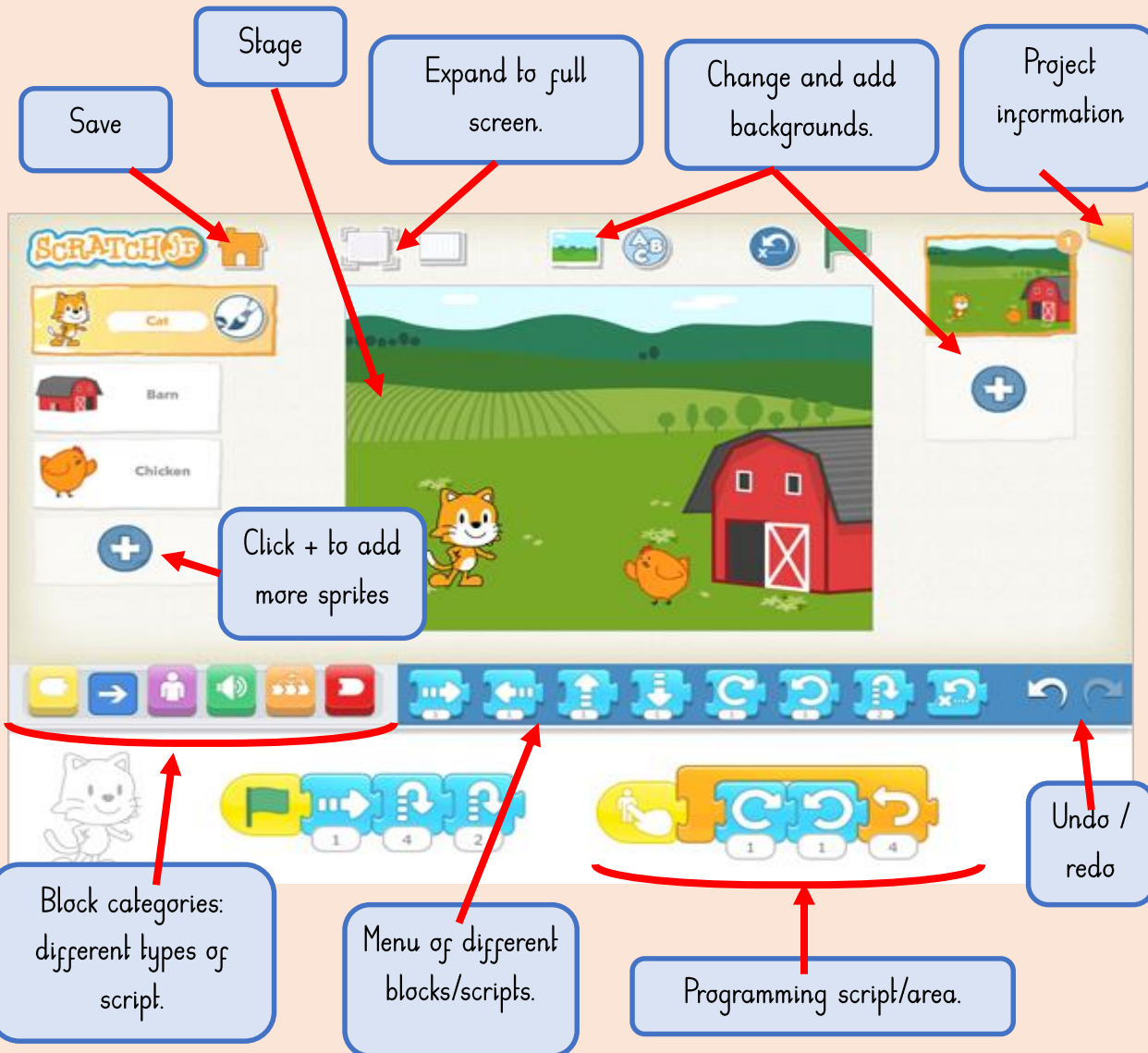
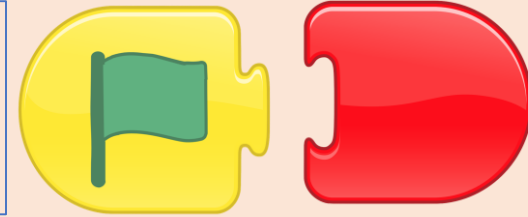




Year 1 – Programming B: Animation



Use a start flag at the beginning of your algorithm.



Use a red block at the end of your algorithm.

